

Corral: Capture of the Allison Gang**Ammo Required:** 5/10 Pistol, 10 Rifle, 2+ Shotgun

In the spring of 1881, Alamosa, Colorado was the terminus of the Denver and Rio Grande Railroad. Stages ran from there in nearly every direction. This afforded a fruitful field for the robbers and in less than a month they had robbed five coaches, securing plunder worth several thousand dollars.

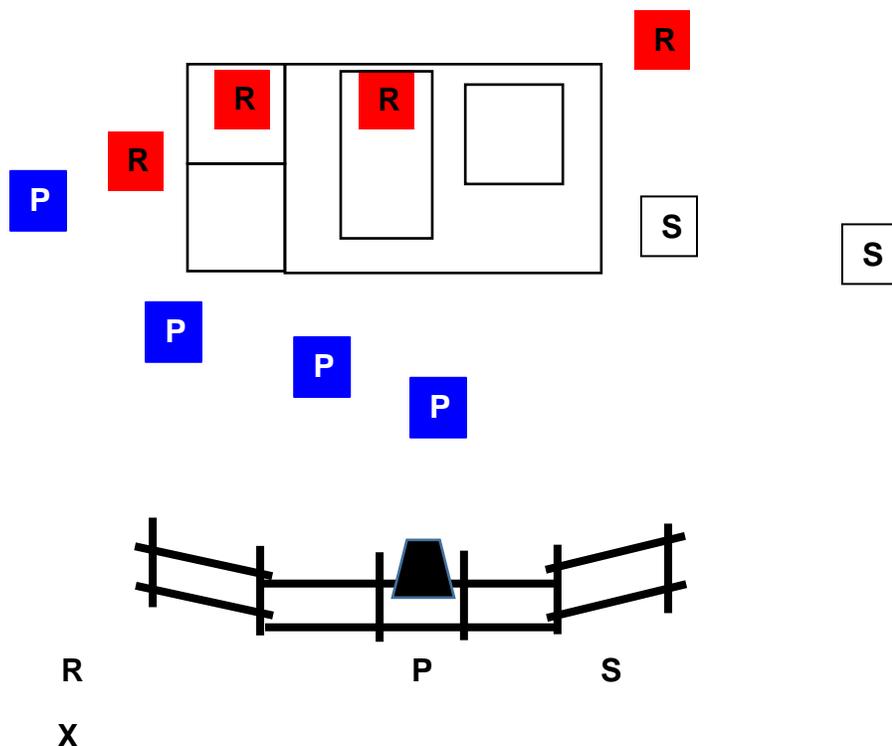
After one daring robbery, the robbers fled south to Albuquerque, New Mexico. Deciding to rest up their jaded animals and perhaps pick up some fresh mounts Allison and his crew of robbers stopped in at Grants Barn. Frank A. Hyatt, assistant superintendent of the Rocky Mountain Detective Association, was waiting for them in the hay mow. The riders rode into the barn, dismounted, and then Grant led the horses away. "Throw up your hands!" commanded Hyatt.

Staging:

- Pistol(s) loaded with 5 rounds each, holstered
- Rifle loaded with 10 rounds, held at cowboy port arms
- Shotgun on center table, ammo on body or table

Procedure: R-P-(P)-S

Shooter starts standing left of the corral, one foot on the plate, rifle held at cowboy port arms. Shooter indicates ready by saying, "Throw up your hands!" At the beep, engage the rifle targets in a Nevada Sweep from either direction. Move to the center table, bringing rifle, and make the rifle safe. Engage the pistol targets in a Nevada Sweep from either direction. (Working Cowboy, single Nevada Sweep.) Holster. Grab the shotgun, move to shotgun targets, and engage the shotgun targets until down. Make the shotgun safe. Stage is complete.



Cabin: A Farm Hand's Awful Crime

Ammo required: 5/10 pistol, 10 rifle, 2+ shotgun

Theodore Meyers had come looking for work and was hired to help on the ranch owned by George Bonacina and his sister Belle Newton. Bonacina and Meyer slept out near the grain stacks due to a threat of someone burning the grain. Meyers killed Bonacina with two pistol shots and then ran to the house calling Belle's name. Belle rushed to the door of the house and opened it. Meyers then shot Belle almost point blank. She survived, went for help at the next farm, and was taken to Denver.

General Cook took the case and pursued the murderer overtaking him at a place called Woodbury's. When Meyers asked what he was being arrested for, he at first denied it and asked Cook where he got his information. Cook said, "From the woman you tried to kill." Meyers' response was, "Ain't she dead?...One of them barrels missed fired."

Staging:

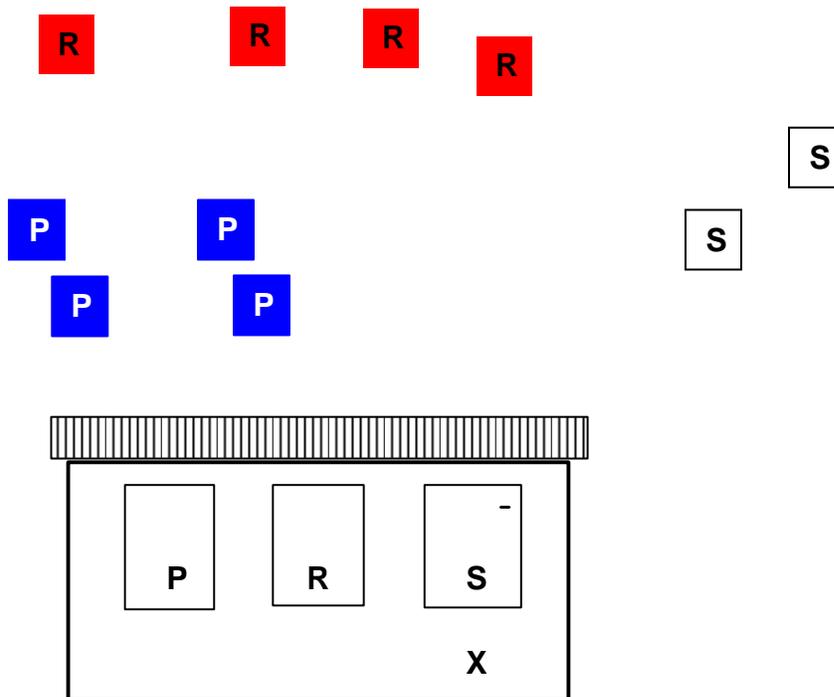
Pistol(s) w/ 5 rounds each, holstered

Rifle w/10 rounds at center window

Shotgun at port arms, ammo on table or on body

Procedure: S-R-P-(P)

Shooter begins with shotgun at Cowboy Port Arms standing in front of right window. Shooter indicates ready by saying, "I am shot. You have murdered me!" At the beep, engage the shotgun targets until down. Make the shotgun safe. Move to center window and engage the rifle targets in a three, two, three, two sweep from either direction. Make the rifle safe. Move to the left window and engage the pistol targets in the same manner as the rifle. (Working Cowboy, engage each pistol target at least once each with no double taps.) Holster. Stage complete.



Apothecary: A Cowboy's Sad Fate

Ammo required: 5/10 pistol, 10 rifle, 4+ shotgun

Johnny Van Pelt, a cowboy, who used to make his headquarters in Alamosa, was as reckless a lad as ever punched cattle in southern Colorado. His recklessness and his desire to help a friend out of trouble cost him his life. Van Pelt helped William Morgan, charged with murder, to escape jail, and they both rode southward from Buena Vista towards Alamosa. Van Pelt rode into Alamosa and accidentally met detective Hyatt in front of the post office. Having the drop on Hyatt, Van Pelt was backing away when another detective grabbed him from behind. He jerked loose and the shooting commenced. Van Pelt reached where his horse was tied but was hit in the breast and thigh. He dropped to the ground saying, "I'm killed."

Staging:

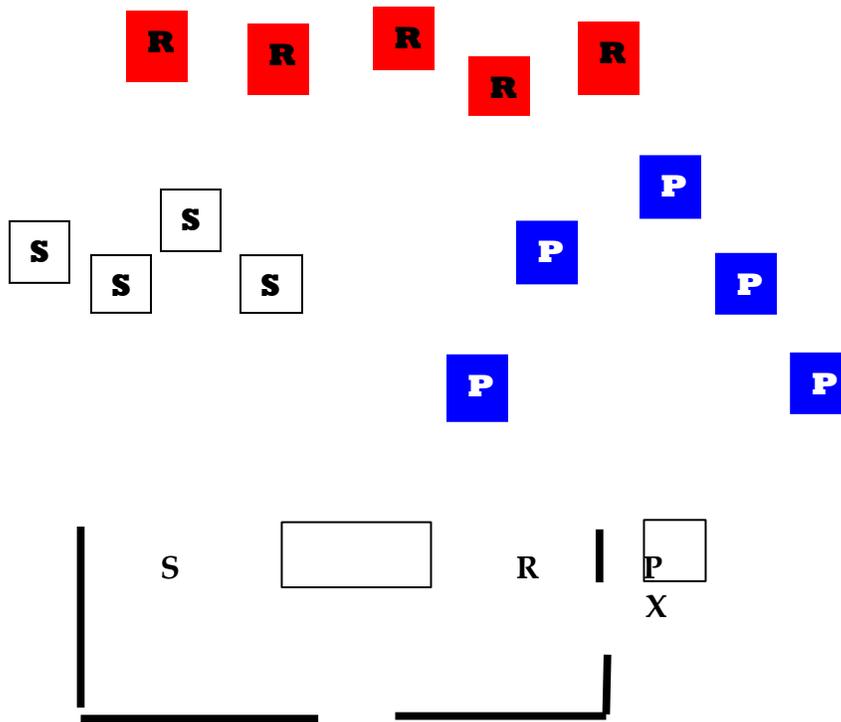
Pistol(s) w/ 5 rounds each, holstered

Rifle loaded with 10 rounds, staged on the inside counter

Shotgun held at cowboy port arms, ammo on body or on counters

Procedure: P-(P)-R-S

Shooter starts standing outside right of Apothecary, hands on pistols. Indicate ready by saying, **"Don't shoot, Johnny, you haven't done anything to shoot me for!"** Engage the pistol targets in a double tap sweep from either direction (Working Cowboy, single tap sweep). Holster. Move inside to right of counter and engage the rifle targets in a double tap sweep from either direction. Make the rifle safe. Move to left of counter and engage the shotgun targets until down. Make the shotgun safe. Stage complete.



Saloon: Pueblo Vengeance

Ammo required: 5/10 pistol, 10 rifle, 2+ shotgun

Bill White's career in Colorado was brief. Bill made his advent in Denver in 1872. He came from Chicago to Denver, but was originally from Montreal and was a well know Canada crook. White went from Denver to Pueblo and set about playing his game in the National Hotel. He played the invalid dodge and placed himself on good terms with the ladies of the town. He played drunk all the time and frequently was carted off to his room, although no one saw him take a drink. One morning it was discovered that the hotel rooms had been picked clean of their occupants' valuables. The Sheriff of Pueblo sent word to General Cook in Denver to be on the lookout for White. Cook found White in a ten-pin alley and saloon, but the crowd were for White. Pulling pistols, Cook took control of the crowd.

Upon his return to Pueblo and after the start of the trial, White was pulled from the jail and hung.

Staging:

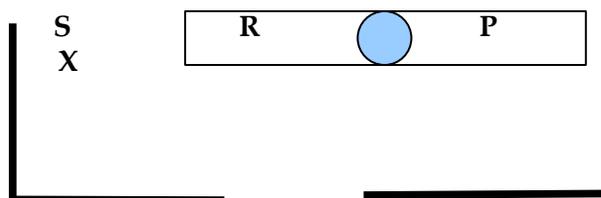
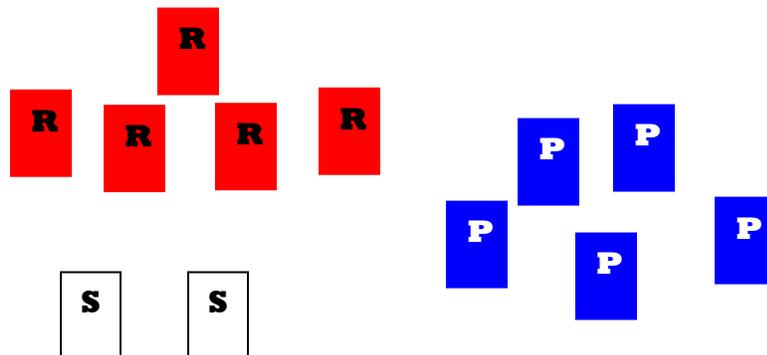
Pistol(s) w/ 5 rounds each, holstered

Rifle loaded with ten rounds, staged on bar left of beer keg

Shotgun at Cowboy Port Arms, ammo on body

Procedure: S-R-P-(P)

Shooter starts standing at left of bar, shotgun at cowboy port arms. Shooter indicates ready by saying the line, **"Throw up your hands! Every one of you!"** Shooter engages shotgun target until down. Make the shotgun safe. Move right and engage the rifle targets in two clockwise sweeps starting with the farthest target. Make the rifle safe. Move to the right and engage the pistol targets in two clockwise sweeps starting from the farthest right target. (Working Cowboy, single sweep.) Holster. Stage complete.



Church: A Race For Life

Ammo required: 5/10 pistol, 9 rifle, 2+ shotgun

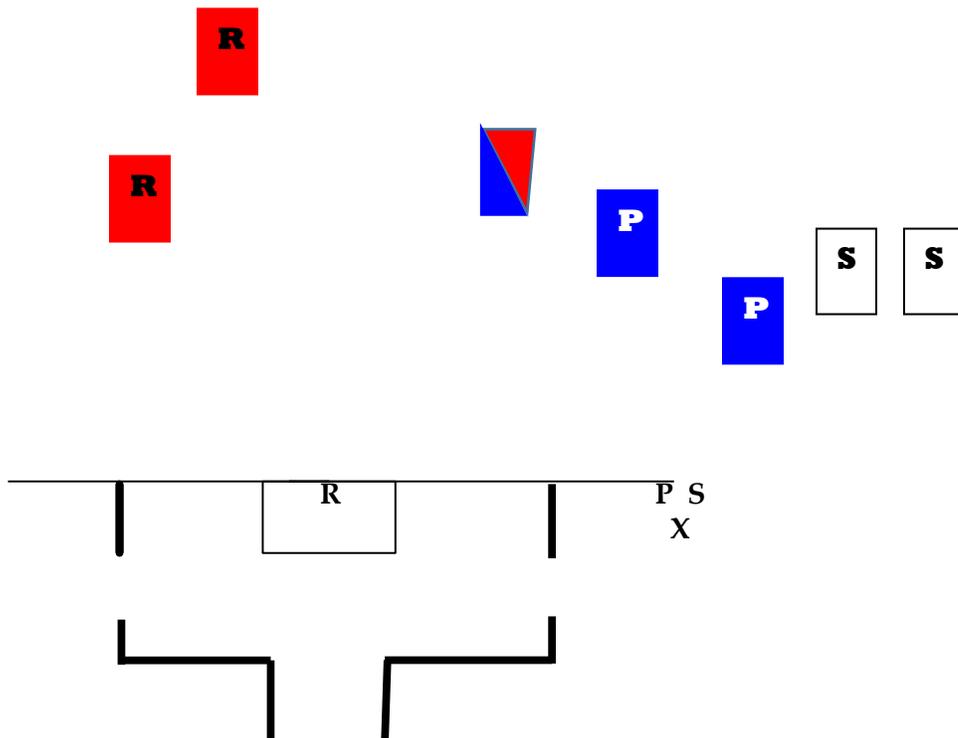
It was Saturday, during the last days of February in 1875, that U. S. Marshal and Deputy Sheriff Charley Wilcox was shot down. Johnson was running a scam though the mail, and Wilcox had the evidence to arrest Johnson. Johnson and Clodfleter entered the post office, but Wilcox was unaware that Clodfleter was also involved. As soon as Johnson received his mail, Wilcox arrested Johnson. Johnson turned over a pistol, and Wilcox supposed he had no other arms on him. Upon exiting the post office, Johnson sprang away, and Wilcox gave pursuit. In trying to draw his pistol, Wilcox dropped it but ran after Johnson supposing him unarmed. Wilcox got within a foot or two of Johnson and was shot though the thigh by Johnson, but Wilcox grappled with his man. Clodfelter came upon them and helped Johnson escape by shooting Wilcox in the back.

Staging:

- Pistol(s) w/ 5 rounds each, holstered
- Rifle loaded with nine rounds, staged on altar
- Shotgun, staged on altar, ammo on body or altar

Procedure: P-(P)-R-S

Start standing outside the church, hands on hips. Indicate ready by saying the line, **“Shoot the man!”** At the beep, engage the pistol targets in a Nevada Sweep from either direction. Repeat exact same Nevada Sweep with second pistol. (Working Cowboy, one Nevada Sweep.) Holster and move into the church to left of the altar. Pick up the rifle and engage the rifle targets in a Nevada Sweep from either direction. Make rifle safe. Pick up the shotgun, head outside to right of church and engage the two shotgun targets. Make the shotgun safe. Stage complete.



Wagon: A Utah Murderer's Capture

Ammo required: 5/10 pistol, 10 rifle, 4+ shotgun

Cheyenne City Marshal Jeff Carr arrested Fred Welcome on July 24th, 1881. Welcome was wanted for the murder of J. F. Turner. Welcome was thoroughly hardened to crime. Frequently arrested for crimes of greater or lesser magnitude, Welcome and his accomplice Emerson had been freighting with Turner's horses and wagons when one evening Welcome hit Turner with an axe hard enough to cleave his skull. This splashed blood on Welcome's shirt and shirt sleeves. When arrested by Carr, Welcome quested why and was told, "For the murder of Turner." Welcome replied, "Well by G-d, I suppose I'll have to go! I did it, and there is no use to kick." After a trial and several appeals, Welcome was shot by a firing squad.

Staging:

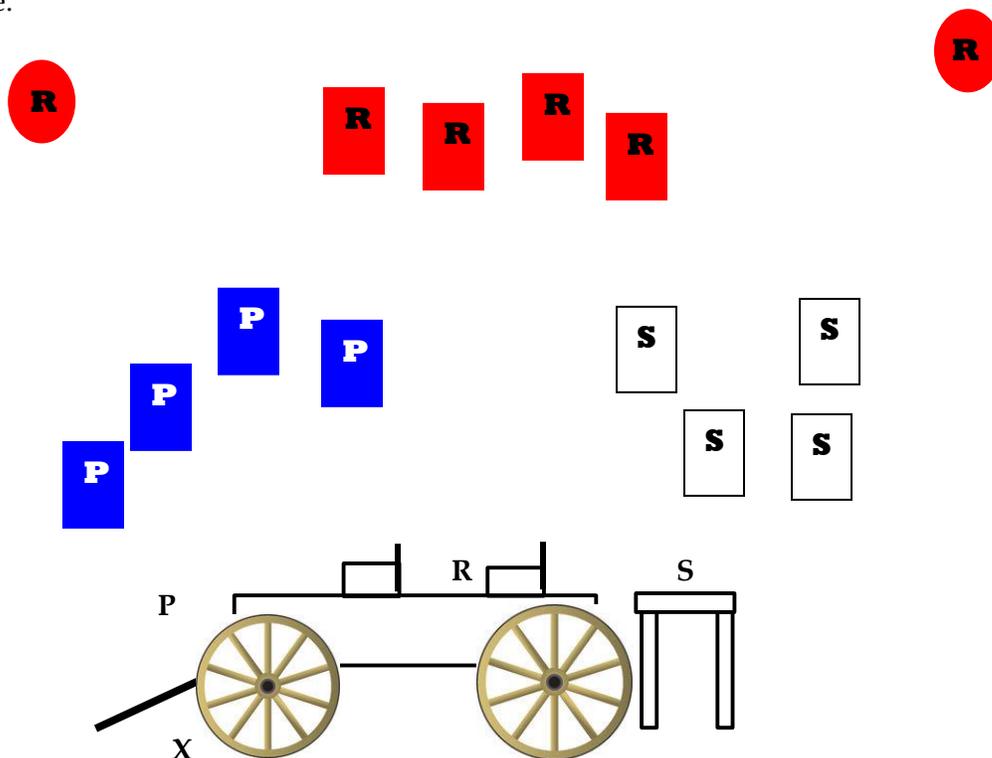
Pistol(s) w/ 5 rounds each, holstered

Rifle loaded with 10 rounds and staged in wagon.

Shotgun staged on table right of wagon, ammo on table or body.

Procedure: P-(P)-R-S

Start standing at left of wagon, hands on the wagon. Shooter indicates ready by saying the line, "**I suppose I'll have to go!**" Starting from either direction, engage the pistol targets twice on an end target and then once each on the remaining three. Reverse order for second pistol. (Working Cowboy, just engage with first pistol.) Holster. Move to the middle of wagon and engage middle square rifle targets in a double tap sweep from either direction. Then single tap the two oval targets. Make the rifle safe. Move to rear of wagon and engage shotgun targets. Make the shotgun safe. Stage complete.



Bank: The Exchange Bank Robbery

Ammo required: 5/10 pistol, 10 rifle, 2+ shotgun

In May 1879, Cole’s circus had struck its tent in Denver. To celebrate its arrival, the circus held a parade and passed by the Exchange Bank on the corner of fifteenth and Blake Streets. At 1 o’clock, as the circus moved up Blake, the bank officers, went out to see the parade, leaving only Mr. Strickler with a stranger that was changing a \$100 note. After the circus had passed, the other bank officers returned to their desks. Mr. Strickler noted that a large pile of greenback was missing. A quick counting revealed that nearly \$4000 was taken in their short absence from their desks. Gen. Cook was immediately sent for. Cook determined that three men worked together. The one talking to Strickler, one standing watch at the door to Blake, and a third who crawled deftly up to the counter and grabbed the greenbacks.

Within 2 hours, Cook had found and captured two of the men and recovered part of the money. The third traveled out of the Denver area and was last seen in Cincinnati.

Staging:

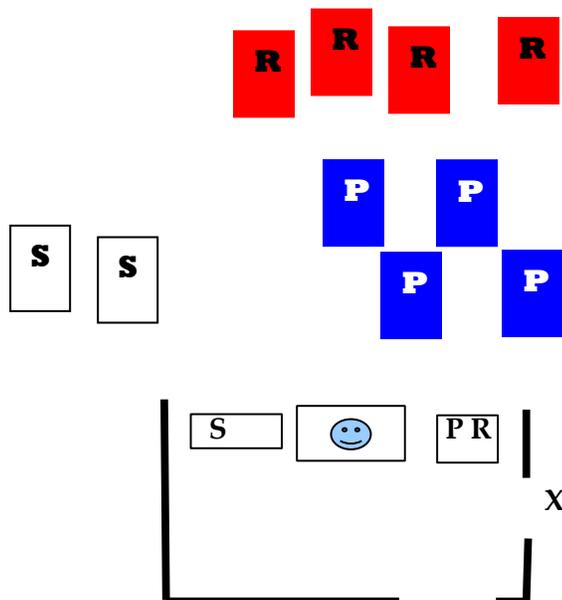
Pistol(s) w/ 5 rounds each, holstered

Rifle loaded with 10 rounds and staged on safe, right of teller

Shotgun staged on counter left of teller, ammo on body or counter

Procedure: S-P-(P)-R

Start standing outside the bank at the side door. Shooter indicates ready by saying, **“They’ve robbed the bank!”** Move inside past the teller cage to the left counter, pick up the shotgun, and engage the shotgun targets until down. Make the shotgun safe. Move to the right of the teller cage and engage the pistol targets in a continuous Nevada sweep. (Working Cowboy, single Nevada Sweep.) Holster. Engage the rifle targets in a Nevada sweep. Make rifle safe. Stage complete.



Jail: A Bogus Detective's Fate

Ammo required: 5/10 pistol, 10 rifle, 2+ shotgun

There are snide detectives just as there are shyster lawyers, quack doctors, and dead-beat newspaper men. One of the worst was L. P. Griswold. Using lies and a false identity, Griswold had a warrant drawn up for James O'Neil on charges of arson. Arresting O'Neil at his ranch, Griswold and his accomplice hung O'Neil at Brown's Bridge on their return trip to Denver. Gen. Cook soon determined that Griswold had murdered O'Neil. Griswold was soon captured and jailed in Denver.

Griswold attempted to escape the jail, attacking the turnkey and taking his pistol. Griswold was shot by the turnkey's brother (Till Davis) who was helping in the jail, and Till narrowly missed being killed himself. When Cook entered the jail, it was still filled with smoke from the affray. Griswold was mortally wounded and died shortly afterward.

Staging:

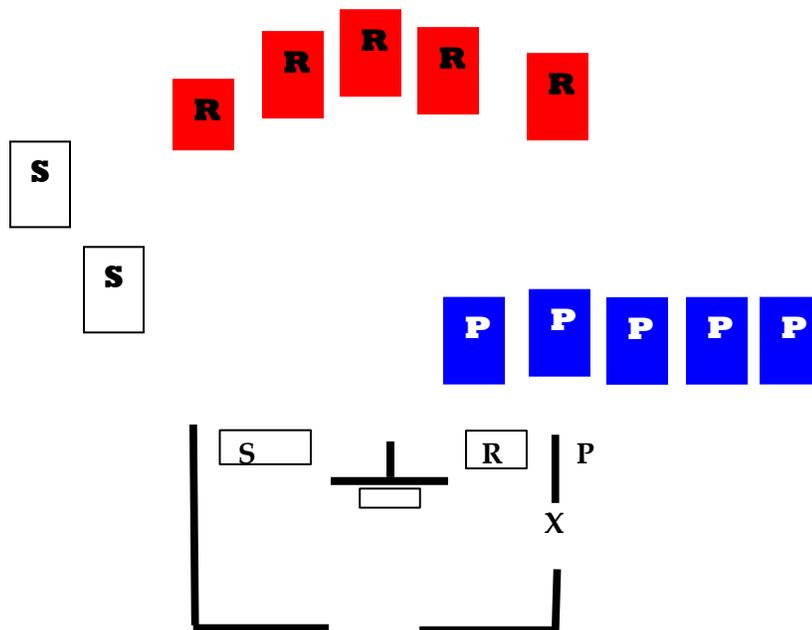
Pistol(s) w/ 5 rounds each, holstered

Rifle loaded with 10 rounds and staged in rack at center of jail

Shotgun staged in rack at center of jail, ammo on body or counter of left cell

Procedure: P-(P)-R-S

Start standing inside of the side door, hands on hips. Shooter indicates ready by saying, "**Shot! Of course you are!**" Step outside to the table and engage the pistol targets two on the first, two on the second and one on the middle. Now start from the other side and repeat (two on the outside target, two on the next and one on the middle target). Holster. (Working Cowboy just perform one half of the pistol sequence.) Move inside to the right cell, grabbing rifle along the way, and engage the rifle targets in the same manner (two on the outside, two on the next, and one on the middle). Now repeat from the other direction. Make the rifle safe. Move to the left cell, grabbing the shotgun on the way, and engage the shotgun targets until down. Make the shotgun safe. Stage complete.



Open Range: A Deal With The Black Hills Road Agents

Ammo required: 5/10 pistol, 9 rifle, 2+ shotgun

The years 1876 through 1879 were characterized by numerous stage-coach robberies between Wyoming, Dakota, and Montana. The roads leading to the Black Hills were the scenes of some of the boldest exploits of the kind ever known to criminal history. They even pulled the spikes from the track at the Medicine Bow Bridge in hopes of wrecking the train, killing all aboard, and making off with the booty from the train. That this didn't occur was by an act of providence as one of the rail bosses went back for some missing tools and noted the situation.

These same road agents were holed up near Ogden, Utah in a network of gullies and ravines. Creeping along with extreme caution, the detectives came to the camp and surrounded it. It was early morning, and only one road agent was up, starting the fire for coffee.

Staging:

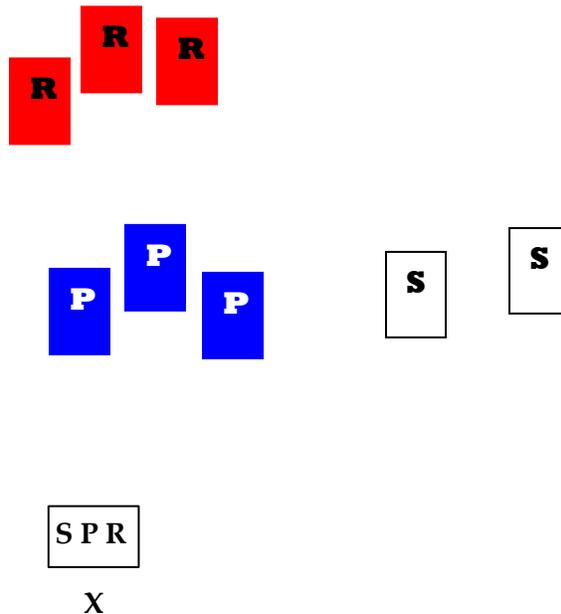
Pistol(s) w/ 5 rounds each, holstered

Rifle loaded with 9 rounds and staged on counter

Shotgun held at cowboy port arms, ammo on body or counter

Procedure: S-R-P-(P)

Start standing at table, shotgun at cowboy port arms. Shooter indicates ready by saying, "**Hold up your hands!**" Load and engage the shotgun targets in any order. Make the shotgun safe. Engage the rifle in a triple tap sweep from either direction. Make the rifle safe. Engage the pistol targets in a triple tap sweep from either direction. Last target shoot 4 times. (Working Cowboy shoot double tap sweep from either direction, with last target getting only one shot.) Holster. Stage complete.



General Store: A Town Full of Thieves

Ammo required: 5/10 pistol, 10 rifle, 4+ shotgun

In January 1877, the Rocky Mountain Detective Agency was engaged in ferreting out a gang of thieves who earned a living by stealing from the Kansas Pacific railroad cars. The thefts were occurring in the town of Kit Carson where many train cars were left before transporting them over a steep grade. It seems that most of the town's 25 members were in on the thefts, including the watchman. The head of the gang was the justice of the peace. A special train was run from Denver to Kit Carson, timing it so that they arrived about daylight. The train stopped a few hundred feet from the station, and a group of detectives crept through town to where the majority of the rogues were standing. The town of Kit Carson was broken down to little more than a water tank on the Kansas Pacific Line.

Staging:

Pistol(s) w/ 5 rounds each, holstered

Rifle loaded with 10 rounds, staged on left counter

Shotgun staged on left of counter, ammo on body or counter

Procedure: S-R-P-(P)

Start standing in front of barrel on counter with hands on your guns. Shooter indicates ready by saying the line, "**Hands up!**" Move to the left of the counter. Pick up the shotgun and engage the shotgun targets until down. Make shotgun safe. Pick up rifle and engage rifle targets in a progressive sweep (1 on 1, 2 on 2, 3 on 3, and 4 on 4). Make the rifle safe. Move to right of counter and engage pistol targets in the same manner as the rifle. (Working Cowboy engage targets 1on 1, 2 on 2, and 2 on 3). Holster. Stage complete.

